



**Indiana's Safest Choice  
for Roofing & Siding.**

## **Preventative Maintenance Program**

Contract Includes: 2 inspections with material & labor service (up to 4 hours included per trip)

### **1st inspection will include:**

- Roof Evaluation Report with life expectancy
- Estimated Repair Cost Report to extend the life of the roof
- Budgeting and timeline for full replacement

### **All inspections will include:**

- Membrane Roofs: Inspect membrane, probe seams, inspect all pipe boots and flashing, clean debris from drains and gutters, inspect perimeter coping and terminations, and inspect for leaks.
- Metal Roofs: Inspect all fasteners, overlaps and seams, ridge cap, rake metal, eave metal, pipe flashings, HVAC flashings, gutters and drains for leaks or failures.

### **Maintenance service includes:**

- Membrane Roofs: Service includes but not limited to patch seams, replace pipe boots, patch flashing and curbs, patch holes, secure coping and perimeter terminations, touch up exposed caulking.
- Metal Roofs: Service includes but not limited to replace fasteners and washers, silicone, or liquid applied flashing at locations with leaks, clean out gutters.
- \*\*If a service needed beyond the 4 allotted hours, a repair estimate will be provided for review.

### **Annual Pricing for 2 inspections per year with preventative maintenance:**

- \$2,500 for roofs up to 30,000 sq ft
- \$3,500 for roofs above 30,000 sq ft
- \$4,500 for roofs up to 50,000 sq ft
- Projects over 50,000 sq ft require a custom proposal.
- Pricing does include materials, labor, mobilization, demobilization and standard tools and equipment typically on a technician's van / truck. Does not include heavy equipment like booms, telehandlers, scaffolding etc.
- Includes roofs up to 22' wall height or rooftop access.
- 10% discount will be given for 5-year contracts. Payment in full due at time of signing.

### **Proposal Accepted by:**

Company: \_\_\_\_\_ Address: \_\_\_\_\_

Name: \_\_\_\_\_ Signature: \_\_\_\_\_ Date: \_\_\_\_\_

